

THE TEAMS

The team roster can consist of up to 6 players. Four principal players and 2 spares. The principal players must consist of 2 men and 2 women. The spares must consist of one man and one woman.

Each match is played with 4 players on the match listed on the match sheet, 2 men and 2 women.

Spares can only be placed into a match in 2 ways.

1. Placed on the match scoring sheet at the start of the match.
2. Substituting in during a match only in the event of an injury or a personal emergency.
The player leaving the match cannot return to that match and the substitute has an official time out of 5 minutes to be on the court.

ROUND ROBIN MATCHES:

Each match consists of 4 Doubles games played to 9 points win by one point standard playing format. In the event of a tie, 2 games in a match won by each team, a dreambreaker game will be played using rally scoring to 9 points.

A team that wins 3 or 4 games in a match will receive 2 points in the standings.

Winning 2 games each will result in each team receiving 1 point each in the standings and the winner of the dreambreaker game receives an additional point.

Matches include: (default order)

1 Women's Doubles game

1 Men's Doubles game

2 Mixed Doubles game

Dreambreaker Singles game. Rally scoring, play to 9, win by 1, players rotate out when a total cumulative score of 3 points is reached unless otherwise specified.

The first team to score 8 points has their score frozen and must possess the serve to win the game. The second team has their score frozen at 7 points.

Home & Visitor Teams:

The home team will be decided by a coin toss. The winner of the toss is the "home" team. The home team chooses to either serve first or which end to play from. The visiting team is left with the other option. The visiting team can also choose the order of the doubles games. The default order is listed above, the visiting team can alter that order.

VISITOR Team Captain provides Mixed Doubles matchups on scoresheet first for the HOME Team Captain to see.

IF a Dreambreaker is needed, the HOME Team Captain provides their player order on scoresheet for the VISITOR Team to see.

SEMI FINALS

Standings points determine who plays who in the semi finals.

There will be one match played in the semi finals. All games in the match will be scored to 11 points instead of the round robin 9 points. (IF Dreambreaker, then rally scoring with first freeze at 10 points, second at 9 points). The team that finished higher in the standings is the home team

1st place team vs. 4th place team

2nd place team vs. 3rd place team

FINALS

The 2 winning teams in the semi finals play for 1st and 2nd place. The 2 losing teams are playing for 3rd place.

The home team will be the team that finished higher in the standings.

The games in the final match will all be scored to 15 points. If a dreambreaker is needed in the finals the players will rotate out on a cumulative score of 4 points instead of 3. The first freeze is at 14 points, the second at 13.

Match Injuries or Emergencies:

If a player is injured during a match, or needs to leave due to an emergency, a substitute (if one is listed on the roster) can be used. If no substitute is available, then the team short of a player will have those games involving the missing player forfeited with the maximum score for the game being awarded to the opposing team.

If the player leaves in the middle of the game that player's team receives any points earned to that point.

Any future games that are played with a missing player will be scored Maximum points to zero for the opposing team. If a dreambreaker game is played, any pairing that is missing a player the opposing team will receive the maximum cumulative total of points for that match-up and the next pair of singles rotates in.

The tournament director reserves the right to alter the playing format and or tournament rules if necessary.