SKILL EVALUATION FOR 4.0 PLAYERS

Name:	Date:	
Email:	Phone#:	
Are you prepared for some picklebal	drills and skills?	
Players will be "ball fed "to demonst Upon completion of Step 1, you will l		

Remember, you will require 68 points overall to pass this evaluation.

STEP 1: SKILL EVALUATION ASSESSMENT					
			Actual	Total	
Dinking	Windshield Wipers	16/20	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20		
3 Rd Shot Drop – Transition	Forehand down the line	4/5	12345		
	Forehand cross court	4/5	12345		
	Backhand down the line	4/5	12345		
	Backhand cross court	4/5	12345		
3 rd Shot Drop – Baseline	Forehand down the line	7/10	12345678910		
	Backhand down the line	7/10	12345678910		
	Balls must land in the back half of the opponent's court when the feeder is simulating an opponent at the baseline. Balls must land at the feet of the feeder when standing at the NVZ simulating an opponent who is dinking				
Volleys	Forehand Punch with directional and depth control	4/5	12345		
	Backhand Punch with directional and depth control	4/5	12345		
	Forehand Block Volley	3/5	12345		
	Backhand Block Volley	3/5	12345		
Over	Overhead	4/5	12345		
Offensi ve Lob	Lob from the NVZ line	4/5	12345		
Total		68/90		/90	

GAME DAY FOR 4.0 SKILL LEVEL PLAYERS

Name:	Date:	
Email:	Phone#:	

Step 2: GAME DAY

After completion of Step 1, players can register for Step 2: "PLAYER PERFORMANCE"

The registered player will be asked to play against 3 volunteer members who currently play at a tournament 4.0 skill level.

Three games to 11 will be played.

You will rotate and play with each player on the court.

The final game of each score will be documented.

You must receive an overall of 25 points

PLAYER PERFORMANCE ©					
Game 1				11	
Game 2				11	
Game 3				11	
Total		25		33	