

Scoring Doubles Pickleball Using the Rally Point System

- Each side has only ONE service although both players on a team will alternate serve at points throughout the game.
- At the beginning of the game and when the score is even, the server serves from the right court. When it is odd, the server serves from the left court.
- If the serving side wins a rally, the serving side scores a point and the same server serves again from the alternate service court.
- If the receiving side wins a rally, the receiving side scores a point but receiving players do not switch sides (see next point for clarification). The receiving side becomes the new serving side.
- Players do not change their respective service courts until they win a point *when their side is serving*.
- The service court is changed by the serving side (never the receiving side) and only when a point is scored. In all other cases, the players continue to stay in their respective service court from where they played the previous rally. This guarantees an alternate server.
- The order of server depends on whether the score is odd or even.
- Games are played to 15 points (win-by-two). If the game is not won (by two points) by the time the score reaches 20-20, the first team to reach 21 points wins (win-by-one).