

Temiskaming Shores Pickleball Club Testing Procedure

Here is the current testing protocol, for those members that wish to test to become a competitive player.

- 1) Player contacts Angie, Line or any board member that they are interested in testing.
- 2) Angie or Line contacts the player to go over the test procedure, answer any questions and ask their availability for testing. Should the player be hesitant about testing, it is a good idea to clearly explain the expectations during testing, and how rigorous a test it is, and why.
- 3) Angie or Line contacts the other two testers (Geoff and Shelly) to find an agreeable test date and time.
- 4) Date and time are emailed to all parties, as well as Joel to reserve the court time for us with the city.
- 5) At this point the testee is able to play in the SUG competitive time slots, for extra practice. (For the week prior to test, or for up to 5 times, as slots are available).
- 6) For the test itself:
 - Six games will be played, of which the testee (and partner together) must attain at least 36 points altogether.
 - Angie or Line will explain all of the following procedure to the testee, and ask if he/she has any questions.
 - The testee will begin serving, at the start of each game, and will change sides after each game. (move from north court to south court, etc)
 - The testee will play with each tester 2x until either 36 points has been reached or until after 3 games it is impossible to reach 36 points. Testee may choose to play out the 6 games, or not.
 - The testers will strive to hit about 70 - 80 % of their shots to the testee.
 - Play will break for about 5 min between games, or longer if the testee requests.
 - After the outcome has been determined, Angie or Line will provide feedback to the testee in writing, (Or all the testers can provide verbal feedback together at the end of the testing session. Stress will be placed on areas of competence and areas that need to be improved.
- 7) There will be a 3 month period where the player actively works on improving their game, and then can be eligible to retest, if they choose to.
- 8) We hope to offer practice times for those players that have not passed, but would like to improve and retest.

Any questions, contact Angela Fiset at ang.fiset@gmail.com